

## Doctrinal Mastery

### **BATTLESHIP** SET-UP & SCORING

Set up one of each ship

Battleship (2pts)	BBBB
Destroyer (4pts)	DDD
Carrier (6pts)	CC
Submarine (8pts)	S

Each hit equals 1 point. You get the points noted above if you completely sink the designated ship. You may continue to guess until you get a miss.



# The Enemy's Battle Plan н Β Ε F G 2 3 4 5 6

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#### **BATTLESHIP** GAME GUIDELINES

You and your opponent will set up your individual Battleship boards, as indicated above.

A scripture reference will be called out. The first person to identify the appropriate reference and find it in the scriptures earns the right to "fire" upon their opponent. The winner may continue to "fire" on their opponent until there is a "miss".

After a "miss" both opponents must wait until the next scripture mastery is read aloud and then earn the right to begin "firing" again.

At the end of the designated game, each opponent tallies their score to see who won the battle.





